

ATLANTIS

DUBAI

Sensory Guide

A guide for guests with cognitive differences,
including Autism Spectrum Disorder (ASD)

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An Inclusive Guest Experience Like No Other

At Atlantis Dubai, our unwavering dedication to guest satisfaction goes beyond traditional hospitality. We are committed to fostering an environment that embraces inclusivity and caters to the diverse needs of all our guests. Ensuring a seamless experience for individuals with mobility challenges is at the forefront of our efforts. Our facilities are meticulously designed to be wheelchair-friendly, providing easy access to all areas of the resort.



But our commitment doesn't stop there. We proudly extend our support to guests with cognitive differences, including those on the autism spectrum. Atlantis Dubai takes pride in offering sensory-friendly spaces and quiet areas where guests can find solace and relaxation. Our staff are extensively trained to provide not only assistance but genuine understanding, ensuring that every guest feels respected and valued.

In our pursuit of excellence, we go above and beyond to create the holiday of a lifetime for everyone. Atlantis Dubai is more than a destination; it's a place where cherished memories are born, and every guest is welcomed into a world of unparalleled hospitality and warmth. Come, immerse yourself in a journey where inclusivity is not just a commitment but a way of life.



CHAPTER 1

Staying With Us

Unveiling Exceptional Hospitality

Embarking on a journey with us at our esteemed resort is an invitation to experience hospitality that goes beyond the ordinary. We prioritize the needs of each guest, creating an environment where inclusivity and comfort take centre stage.

Seamless Accessibility for All

For guests with mobility challenges, our commitment to accessibility is evident throughout our resort. Every corner is meticulously designed to enhance not just accommodation but the overall experience. We strive to make every aspect of your stay accessible and enjoyable.

Specialized Support for Cognitive Needs

Acknowledging the diverse needs of our guests with cognitive differences, including those on the autism spectrum, is a cornerstone of our commitment to inclusivity. Specialized assistance and support are provided, creating an atmosphere that caters to a range of sensory needs. Our staff are extensively trained to foster genuine understanding, ensuring every guest feels welcomed and valued.

Your Comfort, Our Priority

Your comfort and enjoyment are not mere priorities; they are the guiding principles that shape our commitment to delivering an unparalleled holiday experience. We promise to surpass limitations, creating moments that linger in your memory long after you've departed. Every detail of your stay is meticulously crafted to exceed expectations.

Personalized Care and Attention to Detail

Staying with us means immersing yourself in a world where personalized care and attention to detail define your experience. Our dedication to guest satisfaction is not just a promise but a guiding principle that shapes every interaction, amenity, and corner of our resort.

Redefining Hospitality Expectations

Our haven is crafted to be a space where extraordinary moments are not just a possibility but a certainty. Your journey with us is more than a stay; it's an exploration of exceptional service and warm hospitality.

The sensory guides below provide guests with insight into the sensory revelations that await you at Atlantis Dubai. While these guides can be subjective, they intend to allow our guests to plan and navigate the various aspects of their stay with ease.



Sensory Level Summary

1 = low sensory stimulation, 10 = high sensory stimulation*

ATLANTIS, THE PALM					
VENUE	TOUCH	TASTE	SOUND	SIGHT	SMELL
Awaken Spa	5	1	3	3	3
Explorers Club	4	1	3	4	1
Fitness Center	4	1	5	3	3
Little Atlantis Playground	5	1	4	4	2
Grand Lobby	2	1	5	5	2
Little Pirates Playground	5	1	4	4	2
Pool/Beach Area	4	2	3	3	2
Poseidon's Court	2	1	5	5	3
Indoor Soft Play Area	4	1	5	5	4
SPA Atrium	2	1	5	4	2
The Zone	4	1	4	4	1
Indoor Arcade Games Area	5	1	6	6	4

ATLANTIS THE ROYAL					
VENUE	TOUCH	TASTE	SOUND	SIGHT	SMELL
Explorers Club	4	1	3	4	1
Galleries	2	1	3	4	2
Fitness Center	4	1	5	3	3
Lobby	2	1	3	4	2
Pool/Beach Area	4	2	4	4	2
Awaken Spa	5	1	3	3	3

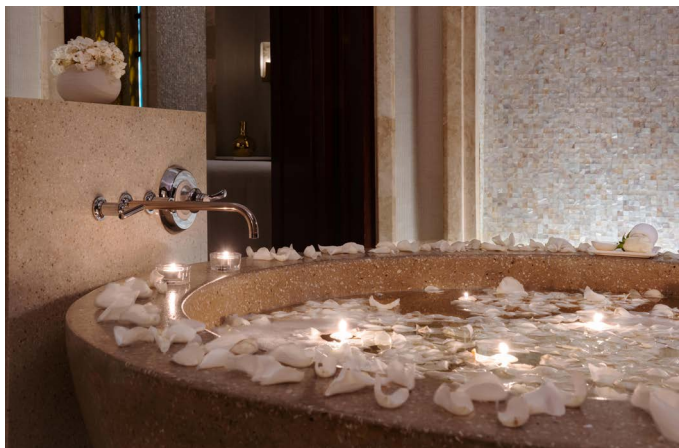




Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation

AWAKEN Spa



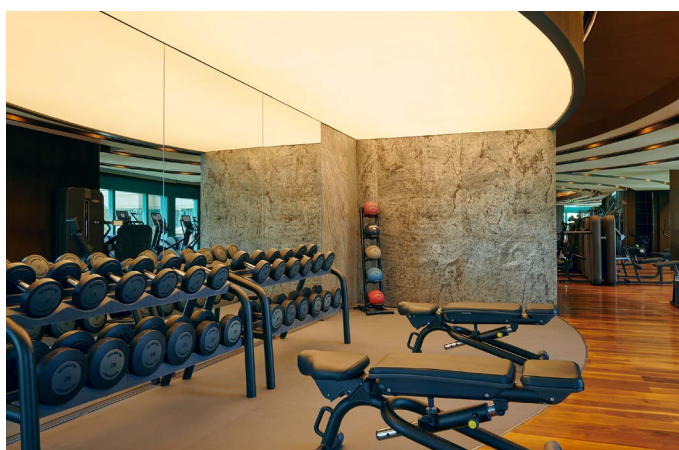
IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Awaken Spa	Atlantis The Palm			
TOUCH	TASTE	SOUND	SIGHT	SMELL
5	1	3	3	3
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Wide range of touch experiences due to variety of treatments for face and body Various textures and temperatures to explore— heated wood and stone, steam, water, ice Low impact on this sense Potential for close proximity/shared space with other visitors Splashing sounds from water features in some areas Dim artificial lighting Neutral colors Sparkling mosaic and bas-reliefs on the walls Noticeable scent of fragrance Slight chlorine smell in some areas Variety of scents in different areas (heated wood, steam, aroma oils, etc.) 				

Explorers Club



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Explorers Club	Atlantis The Palm			
TOUCH	TASTE	SOUND	SIGHT	SMELL
4	1	3	4	1
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Young visitors can choose from the variety of games and activities. Jump, climb, dance, play with Lego or soft toys, participate in arts and crafts activities May be in close proximity to other guests Kids can play at their own pace Low impact on this sense Potential for close proximity/shared space with other young visitors Sounds from computers/video games, and other visitors may be present Primarily natural light from the windows, as well as artificial ceiling spotlights Mostly neutral colors with some bright accents A range variety of toys, games, activities and engaging areas Low impact on this sense 				

Fitness Centre



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Fitness Center	Atlantis The Palm			
TOUCH	TASTE	SOUND	SIGHT	SMELL
4	1	5	3	3
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Guests can exercise in their own pace Different textures—metal, plastic, rubber Guests can use the Cold Room for cryotherapy Low impact on this sense Potential for close proximity/shared space with other visitors Noticeable noise from sports equipment Music volume may be high Primarily natural lighting Potential for close proximity/shared space with other visitors Slight smell of sports equipment may be present Slight scent of air freshener may be present 				





Sensory Level

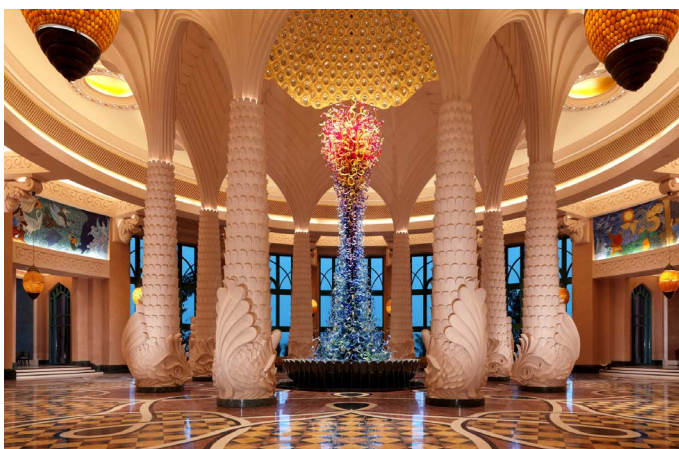
1 = low sensory stimulation, 10 = high sensory stimulation

Little Atlantis Playground



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Little Atlantis Playground		Atlantis The Palm		ISD#9742
TOUCH	TASTE	SOUND	SIGHT	SMELL
5	1	4	4	2
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Visitors can run, jump, swing, twist, climb and slide on play structures at their own pace Potential for close proximity/shared space with other visitors Variety of textures—grass, stones, rubber, plastic, islands of greenery Low impact on this sense Potential for close proximity/shared space with other visitors Background music Birds chirping Sounds from the sea side and other guests may be present Outdoors/natural light Natural colors with some bright accents, engaging areas Various play structures Busy hotel area view Low impact on this sense Slight scent of sea water and flowers may be present 				

Grand Lobby



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Grand Lobby		Atlantis The Palm		ISD#9733
TOUCH	TASTE	SOUND	SIGHT	SMELL
2	1	5	5	2
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Various textures—polished stone reception desks, rough sea waves shaped columns, carved wood doors, textile armchairs and sofas, water features available Potential for close proximity/shared space with other guests Low impact on this sense Close proximity/shared space with other guests Sounds echo from the polished surfaces Constant sound of water from fountain The dome in the central part of the ceiling amplifies sounds Primarily natural lighting. Various sources of artificial light Visual environment is rich, busy and multi-layered Low impact on this sense Scent of flowers is present Slight scent of water is present, especially in close proximity with water features 				

Little Pirates Playground



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Little Pirates playground		Atlantis The Palm		ISD#9739
TOUCH	TASTE	SOUND	SIGHT	SMELL
5	1	4	4	2
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Visitors can run, jump, swing, climb and slide on play structures at their own pace Potential for close proximity/shared space with other visitors Variety of textures—sand, wood, ropes, islands of greenery Low impact on this sense Potential for close proximity/shared space with other visitors Background music Birds chirping Sounds from the sea side and other guests may be present Outdoors/natural light Natural colors with some bright accents, engaging areas Various play structures Busy hotel area view Low impact on this sense Slight scent of sea water and flowers may be present 				





Sensory Level

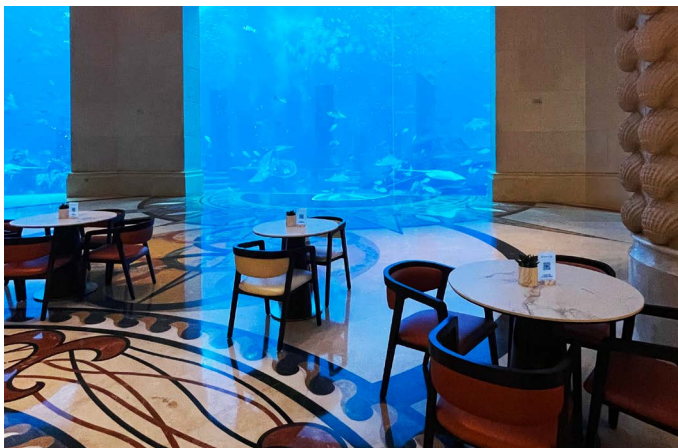
1 = low sensory stimulation, 10 = high sensory stimulation

Pool/Beach Area



IBCCES Sensory Guide™				
Sensory Levels (1 = Low Sensory Stimulation, 10 = High Sensory Stimulation)				
Pool/Beach area		Atlantis The Palm		
ISD#9738				
TOUCH	TASTE	SOUND	SIGHT	SMELL
4	2	3	3	2
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Guests can swim and play at their own pace Rough wood flooring, islands of greenery A wide range of different textures to explore Low impact on this sense Potential for water to get in mouth Potential for close proximity/shared space with other visitors Sounds from splashing water, sounds from the sea side and other guests may be present Background music is present Outdoors/natural lighting Some bright colors, engaging areas Dusy hotel area view Low impact on this sense Scent of water or chlorine may be present near the swimming pool 				

Poseidon's Court



IBCCES Sensory Guide™				
Sensory Levels (1 = Low Sensory Stimulation, 10 = High Sensory Stimulation)				
Poseidon's Court		Atlantis The Palm		
ISD#9745				
TOUCH	TASTE	SOUND	SIGHT	SMELL
2	1	5	5	3
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Various textures Potential for close proximity/shared space with other guests Low impact on this sense Close proximity/shared space with other guests Sounds echo from the polished surfaces The dome in the central part of the ceiling and amplifies sounds Floor to ceiling aquarium with blue illumination Various sources of artificial light including huge lamps in the shape of shells Varied scenery and artistic visuals Close proximity/shared space with other guests Slight scent of flowers is present Slight scent of coffee and food served is present, especially in close proximity with Poseidon Cafe 				

Indoor Soft Play Area



IBCCES Sensory Guide™				
Sensory Levels (1 = Low Sensory Stimulation, 10 = High Sensory Stimulation)				
Indoor Soft Play Area		Atlantis The Palm		
ISD#9743				
TOUCH	TASTE	SOUND	SIGHT	SMELL
4	1	5	5	4
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Visitors can run, jump, climb and slide, on play structures at their own pace Potential for close proximity/shared space with other visitors Variety of textures Narrow and tight spaces Low impact on this sense Potential for close proximity/shared space with other visitors Loud background music from WaveHouse Noise from cutlery and dishware may be present Sounds from other visitors and videogames Dim colored lighting, pretty dark space Mostly dark colors with some bright accents, engaging areas, flickering screens of slot machines and multiple arcade games Neon signs, bright accents, busy environment Variety of smells from food being prepared and served nearby 				

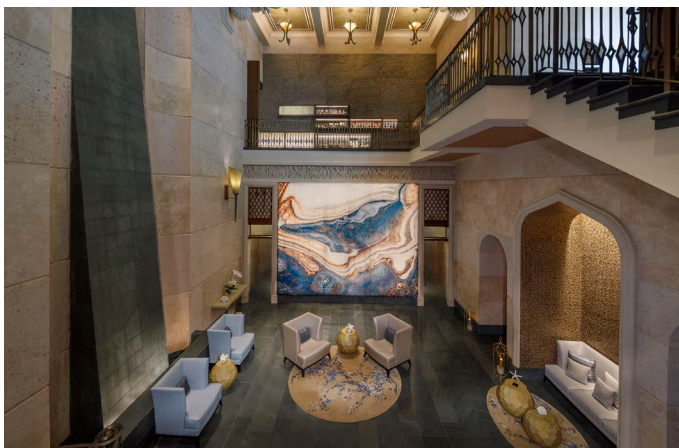




Sensory Level

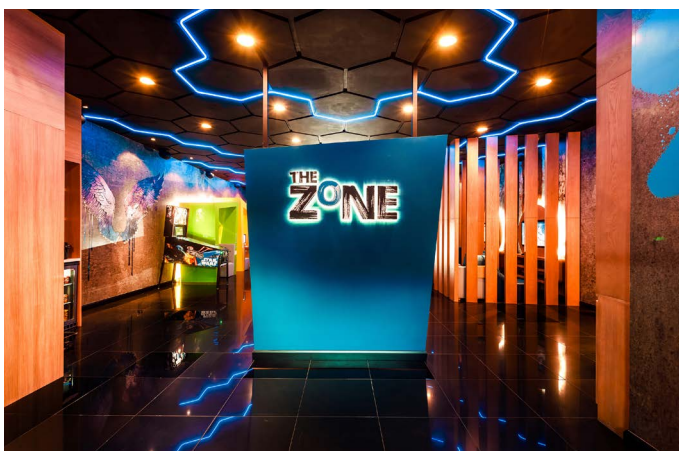
1 = low sensory stimulation, 10 = high sensory stimulation

SPA Atrium



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
SPA Atrium	Atlantis The Palm			
TOUCH	TASTE	SOUND	SIGHT	SMELL
 2	 1	 5	 4	 2
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Low impact on this sense Various textures—stone, metal, carved wood, textile armchairs and sofas, water features 	<ul style="list-style-type: none"> Low impact on this sense 	<ul style="list-style-type: none"> Singing bowls sounds are pretty loud Potential for close proximity/shared space with other visitors Consistent splashing noise from water feature 	<ul style="list-style-type: none"> Dim artificial lighting An abundance of décor and patterns 	<ul style="list-style-type: none"> Slight scent of air freshener

The Zone

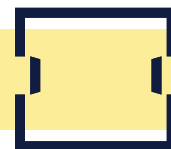


IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
The Zone	Atlantis The Palm			
TOUCH	TASTE	SOUND	SIGHT	SMELL
 4	 1	 4	 4	 1
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Teens can play with a variety of tactile items, games, or watch movies May be in close proximity to other guests Kids can play at their own pace 	<ul style="list-style-type: none"> Low impact on this sense 	<ul style="list-style-type: none"> Potential for close proximity/shared space with other visitors Sounds from musical instruments, electronics, movies, video games and other visitors may be present 	<ul style="list-style-type: none"> Dim artificial lights, blue lighting from the aquarium in the underwater theater Mostly dark colors with some bright accents A wide range of games and many engaging areas 	<ul style="list-style-type: none"> Low impact on this sense

Indoor Arcade Games Area



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Indoor Arcade Games Area	Atlantis The Palm			
TOUCH	TASTE	SOUND	SIGHT	SMELL
 5	 1	 6	 6	 4
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Visitors can enjoy a variety of videogames, arcade games and simulators Potential for close proximity/shared space with other visitors Some areas may be tight or narrow 	<ul style="list-style-type: none"> Low impact on this sense 	<ul style="list-style-type: none"> Potential for close proximity/shared space with other visitors Loud background music Various sounds from slot machines and multiple arcade games 	<ul style="list-style-type: none"> Dim colored lighting, pretty dark space Mostly dark colors with some bright accents, engaging areas, flickering screens of slot machines Neon signs, bright accents, busy environment 	<ul style="list-style-type: none"> Variety of smells from the food being prepared and served in Wave House



Sensory Level

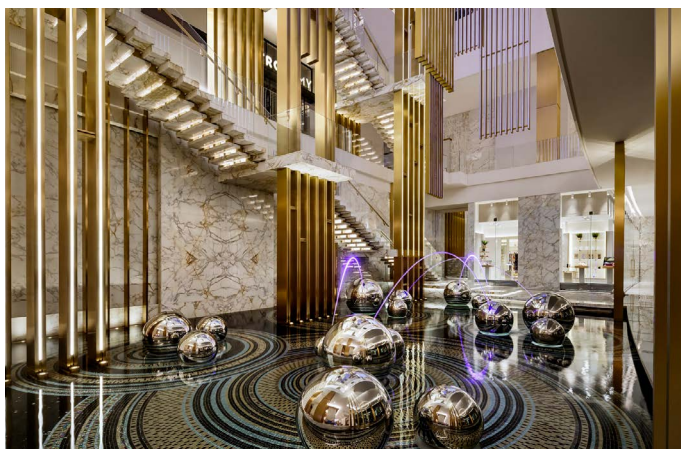
1 = low sensory stimulation, 10 = high sensory stimulation

Explorers Club



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Explorers Club	Atlantis The Royal			
TOUCH	TASTE	SOUND	SIGHT	SMELL
4	1	3	4	1
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Visitors can choose from the variety of games and activities, free play areas, and arts and crafts. May be in close proximity to other guests Guests can play at their own pace Low impact on this sense Potential for close proximity/shared space with other visitors Sounds from computers/video games and other visitors may be present Artificial light, with bright ceiling spotlights Mostly neutral colors with bright accents and engaging play areas A variety of toys, games and activities Blue flooring Low impact on this sense 				

Galleries



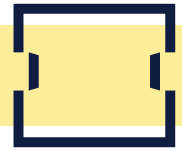
IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Galleries	Atlantis The Royal			
TOUCH	TASTE	SOUND	SIGHT	SMELL
2	1	3	4	2
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Low impact on this sense Various textures—stone, metal, textile armchairs and sofas, water features Low impact on this sense Potential for close proximity/shared space with other visitors Sound of water from water features Polished surfaces create echo Primarily natural with some artificial light Engaging decor Water features Engaging shop windows, cafes and restaurants Low impact on this sense Scent of flowers and/or air freshener is present Slight scent of water is present, especially in close proximity with water features 				

Fitness Center



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Fitness Center	Atlantis The Royal			
TOUCH	TASTE	SOUND	SIGHT	SMELL
4	1	5	3	3
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Guests can exercise in their own pace Different textures—metal, plastic, rubber Low impact on this sense Potential for close proximity/shared space with other visitors Noticeable sounds from equipment Music volume can be high Primarily natural lighting Potential for close proximity/shared space with other visitors Slight scent of sports equipment may be present Slight scent of air freshener may be present 				





Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation

Lobby



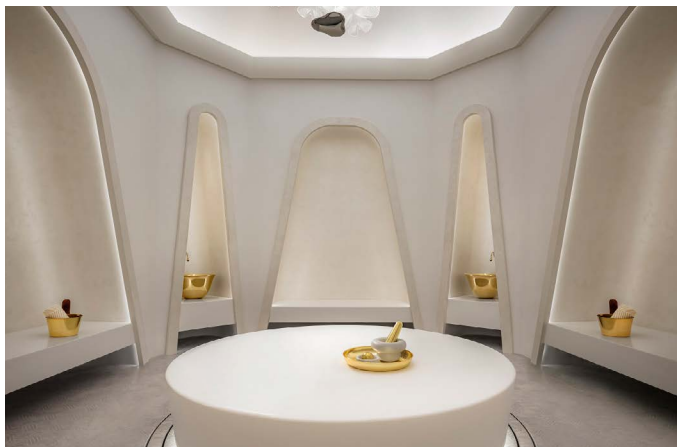
IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Lobby		Atlantis The Royal			ISD#9746
TOUCH	TASTE	SOUND	SIGHT	SMELL	
2	1	3	4	2	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Various textures—polished metal reception desks, textile armchairs and sofas, polished stone surfaces Potential for close proximity/shared space with other guests Low impact on this sense Close proximity/shared space with other guests Sounds echo from the polished surfaces Consistent splashing sound from the water features Noise from cutlery/dishware and other guests may be present Primarily natural lighting with some artificial light Visual environment can be engaging Large aquarium from floor to ceiling Walls along which water flows from top to bottom and flames of fire periodically flare up Low impact on this sense Scent of flowers and/or air freshener is present Slight scent of water is present, especially in close proximity with water features 					

Pool/Beach Area



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Pool/Beach area		Atlantis The Royal			ISD#9751
TOUCH	TASTE	SOUND	SIGHT	SMELL	
4	2	4	4	2	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Guests can swim and play at their own pace Rough wood flooring, islands of greenery A wide range of different textures to explore Splash pad area Low impact on this sense Potential for water to get in mouth Potential for close proximity/shared space with other visitors Sounds from fountain show every 30 minutes - music, clapping and splashing of water Background music Outdoors/natural lighting Some bright colors, engaging areas Busy hotel area view Fountain show with water and fire every 30 minutes Intricate sculptures Low impact on this sense Scent of water or chlorine may be present near the swimming pool 					

AWAKEN Spa



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Awaken Spa		Atlantis The Royal			ISD#9749
TOUCH	TASTE	SOUND	SIGHT	SMELL	
5	1	3	3	3	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Wide range of touch experiences due to variety of treatments for face and body Various textures and temperatures to explore—heated wood and stone, steam, water, ice, etc. Low impact on this sense Potential for close proximity/shared space with other visitors Sounds from water features in some areas Natural light from the panoramic windows Dim artificial lighting in most areas Neutral colors Slight air fragrance smell Slight chlorine smell in some areas is present Variety of scents—heated wood, steam, aroma oils, etc. 					



CHAPTER 2

Dining With Us

A Culinary Haven at Atlantis Dubai

Welcome to the gastronomic world of Atlantis Dubai, where every restaurant is a culinary haven dedicated to satisfying the discerning tastes of our esteemed guests. In this chapter, we'll delve into the commitment we hold dear – ensuring an extraordinary dining experience that caters to all and encompasses a diverse range of needs.

Tailoring Accessibility for All Palates

Our commitment to guest satisfaction extends to every aspect of your dining experience. Accessibility features are thoughtfully incorporated into all Atlantis Dubai restaurants, ensuring that no guest is left without the opportunity to indulge in our diverse culinary offerings. From sensory-friendly spaces to staff trained in understanding and assisting guests with diverse needs, Atlantis Dubai strives to create a dining journey that is not only delicious but also embraces inclusivity at every level.

A Symphony of Culinary Delights

Step into a world where the satisfaction of your palate takes centre stage. Each restaurant at Atlantis Dubai is a symphony of culinary delights, curated to offer an exquisite dining journey. Whether you have dietary restrictions or specific culinary preferences, our chefs are dedicated to creating an unparalleled gastronomic adventure for every guest.

Dedicated to Your Dining Experience

Your dining experience matters to us. It's time to showcase how we go above and beyond to create a welcoming environment for every guest. From the moment you enter our restaurants, our dedicated staff are trained to anticipate and meet your needs, ensuring a dining experience that surpasses expectations.

Crafting Priceless Moments Through Cuisine

Beyond the exquisite flavours, we understand the significance of creating moments that resonate. Each meal is an opportunity to savour exceptional cuisine and create priceless memories with your loved ones. We want to emphasize how our commitment to inclusivity enhances your dining experience, making it a celebration of diverse flavours, impeccable service, and unforgettable moments.

A Culinary Journey of Inclusivity

Our sensory guide, designed for guests with cognitive differences, including those on the Autism Spectrum, ensures that every aspect of the dining experience is tailored to meet unique needs. From creating sensory-friendly spaces to providing staff trained in understanding and assisting guests with diverse needs, Atlantis Dubai strives to make dining an inclusive and enjoyable experience for all. Join us on a culinary journey that embraces diversity, celebrates flavours, and ensures that every guest, regardless of their background or abilities, feels truly welcomed and valued.





Sensory Level Summary

1 = low sensory stimulation, 10 = high sensory stimulation

RESTAURANTS ATLANTIS, THE PALM					
VENUE	TOUCH	TASTE	SOUND	SIGHT	SMELL
White Beach	4	7	4	4	4
Beach Buns	3	5	5	4	4
The Edge	3	6	3	4	3
The Shore	3	6	4	4	3
Saffron	3	7	4	3	4
Kaleidoscope	3	7	4	3	4
Ossiano	2	7	5	5	3
Asia Republic	5	6	6	5	4
The Burger Joint	3	6	6	4	4
Shawafel	5	6	6	5	4
Street Pizza	3	6	6	4	4
Bread Street Kitchen	3	6	7	6	4
Wavehouse	5	7	6	6	4
En Fuego	7	7	8	8	5
Hakkasan	3	7	4	5	3
Ayamna	3	7	4	4	3
Nobu	4	7	5	5	4
Plato's	3	4	4	3	2
Seafire	3	7	3	3	4

RESTAURANTS








Sensory Level

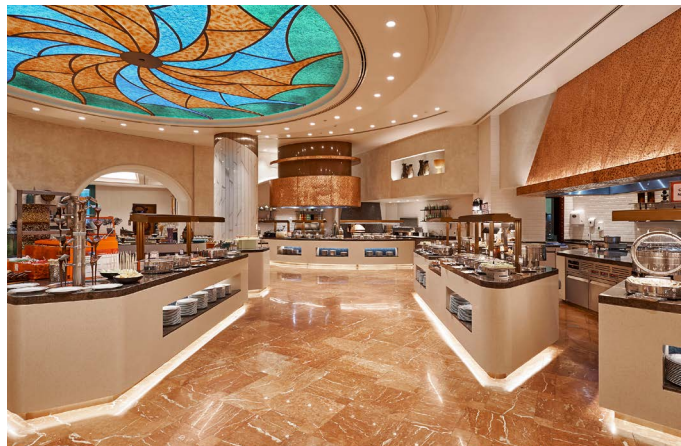
1 = low sensory stimulation, 10 = high sensory stimulation






The Shore



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
The Shore		Atlantis The Palm		ISD#9979	
TOUCH	TASTE	SOUND	SIGHT	SMELL	
					
3	6	4	4	3	
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<div><div>PARTICIPANT GUIDELINES</div><div><ul style="list-style-type: none">• Fast-casual outdoor poolside restaurant• Guests can order meals at tables or the bar• Natural materials of various textures - wood, stone, textiles, metal• Variety of Mexican dishes and drinks served• Potential for close proximity/shared space with other visitors• Background music• Sounds of splashing water from the pool and fountain• Noise from cutlery and dishware may be present• Outdoor/natural lighting• Potential for close proximity/shared space with other visitors• Busy hotel view• Bright accents, patterns on textiles• Variety of scents present from food items being prepared and served• The scent of alcohol may be present• Tobacco odor may be present</div></div>					






Kaleidoscope



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Kaleidoscope		Atlantis The Palm		ISD#9986	
TOUCH	TASTE	SOUND	SIGHT	SMELL	
					
3	7	4	3	4	
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PARTICIPANT GUIDELINES					
<ul style="list-style-type: none">• Guests can sit at the tables and order their meals• Guests can choose and serve their own meals from the buffet• Various textures to explore		<ul style="list-style-type: none">• Variety of food and drinks served at the buffet• Potential for close proximity/shared space with other visitors• Potential for background noise or music• Sounds from cutlery and dishware may be present• Polished surfaces create echo		<ul style="list-style-type: none">• Primarily artificial lighting• Potential for close proximity/shared space with other visitors• Intricate décor on the walls and shelves• Mostly neutral colors with bright accents and patterns• Variety of smells from the food items being prepared and served	
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Saffron



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Saffron		Atlantis The Palm		ISD#9734	
TOUCH	TASTE	SOUND	SIGHT	SMELL	
					
3	7	4	3	4	
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PARTICIPANT GUIDELINES					
<ul style="list-style-type: none">• Guests can sit at the tables and order their meals• Guests can choose and serve their own meals from the buffet• Various textures to explore• Guests can eat a variety of food and drinks served at the buffet• Potential for close proximity/shared space with other visitors• Potential for background noise or music• Sounds from cutlery and dishware may be present• Primarily artificial lighting• Potential for close proximity/shared space with other visitors• Intricate décor on the walls and shelves• Mostly neutral colors• Variety of smells from the food items being prepared and served					



RESTAURANTS









Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation






Ossiano



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Ossiano		Atlantis The Palm		ISD#9996	
TOUCH		TASTE		SMELL	
					
2		7		3	
					
5		5		5	
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PARTICIPANT GUIDELINES					
<ul style="list-style-type: none">• Progressive fine dining underwater restaurant• Dress code required, age policy applies• Guests can sit at tables or bar for meals• Variety of different textures		<ul style="list-style-type: none">• Variety of food and drinks served		<ul style="list-style-type: none">• Close proximity/ shared space with other guests• Sounds echo• Subtle music is playing• Sounds from cutlery and dishware may be present	
				<ul style="list-style-type: none">• Floor to ceiling aquarium with blue illumination• Various sources of artificial light including unusual shaped lamps• Neutral colors• Close proximity/ shared space with other guests	
				<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served	
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Asia Republic



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Asia Republic		Atlantis The Palm		ISD#9997	
TOUCH		TASTE		SOUND	
					
5		6		6	
SIGHT		SMELL			
					
5		4			
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PARTICIPANT GUIDELINES					
<ul style="list-style-type: none">• Fast-casual dining• Guests can order meals from tables or the counter• Seating on hard wood benches and chairs• Small spaces, narrow passages between the tables		<ul style="list-style-type: none">• Variety of Asian food and drinks served		<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Music volume can be loud• Sounds from cutlery and dishware may be present• Sounds from open kitchen are present	
				<ul style="list-style-type: none">• Indoor/artificial lighting• Neutral shades, some bright accents, patterns and decor• Potential for close proximity/shared space with other visitors• Open kitchen is visible to guests	
				<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served	
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The Burger Joint



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
The Burger Joint		Atlantis The Palm			ISD#9998
TOUCH	TASTE	SOUND	SIGHT	SMELL	
					
3	6	6	4	4	
© IBCCES ALL RIGHTS RESERVED					
PARTICIPANT GUIDELINES	<ul style="list-style-type: none">• Fast-casual dining• Guests can order meals from tables or the counter• Potential for close proximity/shared space with other visitors• Variety of bites, burgers and variety of drinks served• Potential for close proximity/shared space with other visitors• Music volume can be loud• Sounds from cutlery and dishware may be present• Sounds from open kitchen are present• Overhead spotlights• Bright colors• Potential for close proximity/shared space with other visitors• Open kitchen is visible for guests• Variety of scents present from food items being prepared and served				
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RESTAURANTS








Sensory Level

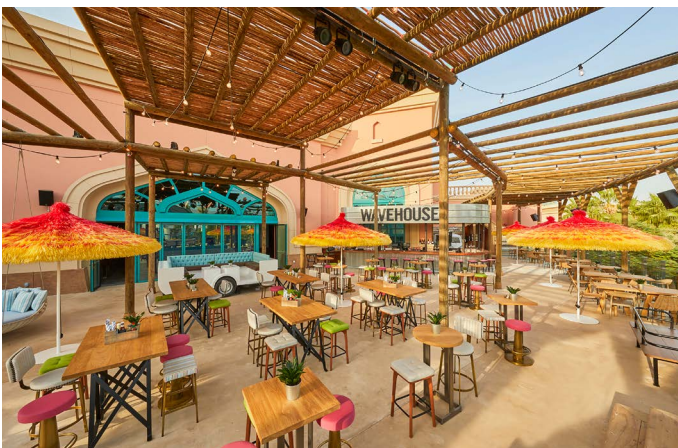
1 = low sensory stimulation, 10 = high sensory stimulation






Bread Street Kitchen



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Bread Street Kitchen		Atlantis The Palm		ISD#10001
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
3	6	7	6	4
© IBCCES ALL RIGHTS RESERVED				
<div><div>PARTICIPANT GUIDELINES</div><div><ul style="list-style-type: none">• Fast-casual dining• Guests can sit at tables, bar, or open terrace for meals• Natural materials of various textures• Potential for close proximity/shared space with other visitors• Variety of British food and drinks served• Potential for close proximity/shared space with other visitors• Sounds from cutlery and dishware may be present• Sounds from open kitchen are present• Music volume can be loud• Live entertainment on weekends• Dim yellow lighting• Neutral colors with bright accents—different patterns, red London telephone box• Potential for close proximity/shared space with other visitors• Variety of scents present from food items being prepared and served• The scent of alcohol may be present• Tobacco odor may be present at the terrace</div></div>				
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Wavehouse



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Wavehouse		Atlantis The Palm		ISD#10002	
TOUCH		TASTE		SOUND	
					
5		7		6	
<ul style="list-style-type: none">• Guests can sit at tables, bar, or open terrace for meals• Various textures• Potential for close proximity/shared space with other visitors• Visitors can play bowling, pull videogames or surf nearby		<ul style="list-style-type: none">• Variety of international food and drinks served		<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Sounds from cutlery and dishware may be present• Sounds from open kitchen are present• Music can be loud• Live music every evening	
SIGHT		SMELL			
					
6		4			
<ul style="list-style-type: none">• Dim colored lighting• Dark colors with bright accents, engaging areas, flickering slot machines and arcade games screens• Neon signs, bright accents, busy environment• Close proximity/ shared space with other visitors		<ul style="list-style-type: none">• Variety of smells from food being prepared and served nearby• The scent of alcohol may be present• Tobacco odor may be present at the terrace			
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En Fuego






IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
En Fuego	Atlantis The Palm			ISD#10003
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
7	7	8	8	5
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<ul style="list-style-type: none">• Dress code required, age policy applies• Guests can sit at tables, bar, or open terrace for meals• Various shapes and textures• Very close proximity/shared space with other visitors	<ul style="list-style-type: none">• Variety of South American food and drinks served	<ul style="list-style-type: none">• Very close proximity/shared space with other visitors• Sounds from cutlery and dishware may be present• Sounds from open kitchen are present• Music can be loud• Live performance every evening	<ul style="list-style-type: none">• Dim colored lighting, flickering lights• Decor rich in bright colors, patterns, flags, artificial plants and flowers, animal figures, a car on the ceiling• Neon signs, busy environment• Close proximity/shared space with other visitors sitting, standing, dancing	<ul style="list-style-type: none">• Variety of smells from food being prepared and served nearby• The scent of alcohol may be present• Tobacco odor may be present at the terrace• Smell of smoke during certain performances
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Hakkasan



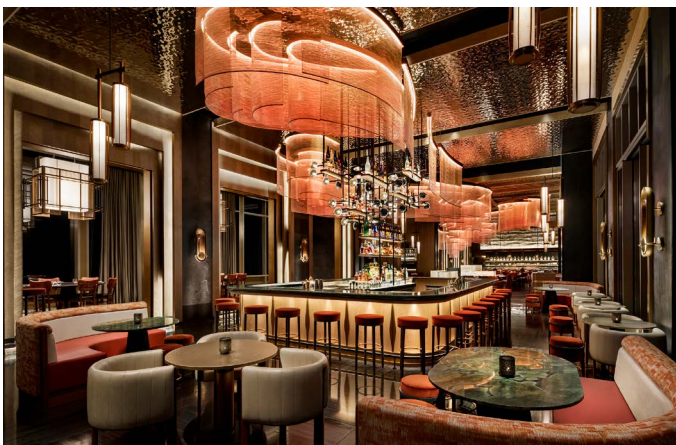
IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Hakkasan		Atlantis The Palm		ISD#10004	
TOUCH		TASTE		SMELL	
					
3		7		3	
PARTICIPANT GUIDELINES		© IBCCES ALL RIGHTS RESERVED			
		<ul style="list-style-type: none">• Dress code required, age policy applies• Guests can sit at tables or bar for meals• Variety of different textures		<ul style="list-style-type: none">• Variety of Chinese food and drinks served	
		<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Sounds from cutlery and dishware may be present• DJ music volume can be loud		<ul style="list-style-type: none">• Dim, colorful artificial lighting• Pretty dark space• Interior in neutral colors with bright accents and patterned carved wood	
		<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served• Tobacco odor may be present at the terrace• The scent of alcohol may be present		© IBCCES ALL RIGHTS RESERVED	
		© IBCCES ALL RIGHTS RESERVED			






Ayamna



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Ayamna		Atlantis The Palm		ISD#10005	
TOUCH		TASTE		SMELL	
					
3		7		3	
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<ul style="list-style-type: none">• Guests can sit at tables, bar, or open terrace for meals• Natural materials of various textures - velvet sofas and chairs, polished stone and wood, pebbles, carved wood		<ul style="list-style-type: none">• Variety of Lebanese food and drinks served		<ul style="list-style-type: none">• Soft artificial lighting• Potential for close proximity/shared space with other visitors• Interior in natural shades, with bright accents and patterns	
		<ul style="list-style-type: none">• Sounds from cutlery and dishware may be present• Sounds echo• Music can be loud• Live traditional Arabic music on weekends		<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served• Tobacco and shisha odor may be present at the terrace	
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Nobu



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Nobu		Atlantis The Palm		ISD#10006	
TOUCH		TASTE		SOUND	
					
4		7		5	
SIGHT		SMELL			
					
5		4			
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<ul style="list-style-type: none">• Dress code required, age policy applies• Guests can sit at tables, bar, or open terrace for meals• Natural materials of various textures - leather, stone and wood, textiles• Guests need to take the high-speed elevator		<ul style="list-style-type: none">• Variety of Japanese food and drinks served		<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Noise from cutlery and dishware may be present• Sounds may echo• DJ music volume can be loud	
				<ul style="list-style-type: none">• Soft artificial color lighting• Potential for close proximity/shared space with other visitors• Neutral colors with bright accents• Night city view• Cooking station is visible to guests sitting nearby	
				<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served• The scent of alcohol may be present• Tobacco odor may be present	
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RESTAURANTS








Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation




Shawafel



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Shawafel		Atlantis The Palm			ISD#9999
TOUCH		TASTE	SOUND	SIGHT	SMELL
					
5		6	6	5	4
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PARTICIPANT GUIDELINES	<ul style="list-style-type: none">• Fast-casual dining• Guests can order meals from tables or the counter• Seating on hard wood benches and chairs• Small spaces, narrow passages between the tables				
	<ul style="list-style-type: none">• Variety of Arabic street food and drinks served				
	<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Music volume can be loud• Sounds from cutlery and dishware may be present• Sounds from open kitchen are present				
	<ul style="list-style-type: none">• Indoor/artificial lighting• Neutral shades, some bright accents, patterns and decor• Potential for close proximity/shared space with other visitors• Open kitchen is visible to guests				
	<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served				
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Street Pizza



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Street Pizza		Atlantis The Palm		ISD#10000	
TOUCH		TASTE		SMELL	
					
3		6		4	
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PARTICIPANT GUIDELINES	<ul style="list-style-type: none">• Fast-casual dining• Guests can order meals from tables or the counter• Potential for close proximity/shared space with other visitors				
	<ul style="list-style-type: none">• Variety of pizza and drinks served• Potential for close proximity/shared space with other visitors• Sounds from cutlery and dishware may be present• Sounds from open kitchen are present• DJ music is playing				
	<ul style="list-style-type: none">• Overhead spotlights• Neutral colors with bright accents - street art, graffiti, colorful neon signs• Potential for close proximity/shared space with other visitors• Visible flame at pizza station				
	<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served• The scent of alcohol may be present				
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Plato's



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Plato's		Atlantis The Palm		ISD#10007	
TOUCH		TASTE		SOUND	
					
3		3		4	
SIGHT		SMELL			
					
3		2		© IBCCES ALL RIGHTS RESERVED	
PARTICIPANT GUIDELINES	<ul style="list-style-type: none">• Guests can sit at tables, bar, or open terrace for meals• Natural materials of various textures• Potential for close proximity/shared space with other visitors				
	<ul style="list-style-type: none">• Variety of light bites and drinks served				
	<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Sounds from cutlery and dishware may be present• Sounds from kitchen may be present• Sounds echo• Live Latino music on weekends				
	<ul style="list-style-type: none">• Outdoor/natural lighting during the day, soft artificial lighting at night• Neutral colors with bright accents and décor• Potential for close proximity/shared space with other visitors				
	<ul style="list-style-type: none">• Low impact on this sense• Slight smell of food and drinks being served				
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RESTAURANTS








Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation






WHITE Beach



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
White Beach	Atlantis The Palm	Atlantis The Palm	Atlantis The Palm	ISD#9976
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
4	7	4	4	4
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> • Age policy applies • Outdoors • Guests can eat meals at tables or on loungers near pool/ beach • Various textures present - wood, pebbles, textiles, straw, metal 				
<ul style="list-style-type: none"> • Variety of Mediterranean dishes and drinks • Portions can be shared 				
<ul style="list-style-type: none"> • Potential for close proximity/shared space with other visitors • Potential for background noise or music; noise from cutlery and dishware may be present • On weekends there is a DJ and live performances 				
<ul style="list-style-type: none"> • Outdoor/natural lighting during the day, soft artificial lighting at night • Wicker vases, vessels, and furniture • Potential for close proximity/shared space with other visitors • Patterns from roof shadows offer visual stimuli • Ceiling lamps sway in the wind 				
<ul style="list-style-type: none"> • Variety of scents present from food items • The scent of alcohol may be present • Tobacco odor may be present 				

Beach Buns



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Beach Buns	Atlantis The Palm	Atlantis The Palm	Atlantis The Palm	ISD#9977
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
3	5	5	4	4
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> • Fast-casual dining • Outdoor and indoor seating • Guests can order meals from tables or the counter • Natural materials of various textures - wood, leather, textiles, metal 				
<ul style="list-style-type: none"> • Variety of bites, burgers and variety of drinks served 				
<ul style="list-style-type: none"> • Potential for close proximity/shared space with other visitors • Music volume can be loud • Noise from cutlery and dishware may be present 				
<ul style="list-style-type: none"> • Natural lighting outside, dim artificial lighting inside • Dark, natural colors • Colorful neon signage • Potential for close proximity/shared space with other visitors 				
<ul style="list-style-type: none"> • Variety of scents present from food items being prepared and served • The scent of alcohol may be present 				



RESTAURANTS



Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation

Seafire

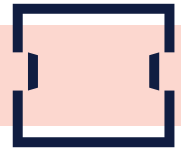


IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Seafire		Atlantis The Palm		
ISD#10008				
TOUCH	TASTE	SOUND	SIGHT	SMELL
3	7	3	3	4
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Dress code required, age policy applies Guests can sit at tables or bar for meals Variety of different textures Variety of New York style steaks and drinks served Potential for close proximity/shared space with other visitors Sounds from cutlery and dishware may be present Subtle music plays Live music on weekends Dim artificial lighting Natural colors Potential for close proximity/shared space with other visitors Fire at cooking station is visible to guests Variety of scents present from food items being prepared and served Tobacco odor may be present at the terrace 				
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The Edge



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
The Edge		Atlantis The Palm		
ISD#9978				
TOUCH	TASTE	SOUND	SIGHT	SMELL
3	6	3	4	3
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Fast-casual outdoor poolside restaurant Guests can order meals at tables or the bar Natural materials of various textures - wood, stone, textiles, metal Variety of Mediterranean dishes and drinks served Potential for close proximity/shared space with other visitors Potential for background noise or music Noise from cutlery and dishware may be present Outdoor/natural lighting Potential for close proximity/shared space with other visitors Bright accents, islands of greenery Open/visible flame at pizza cooking station Variety of scents present from food items being prepared and served The scent of alcohol may be present Tobacco odor may be present 				
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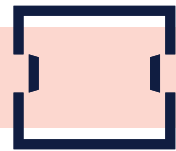


Sensory Level Summary

1 = low sensory stimulation, 10 = high sensory stimulation

RESTAURANTS ATLANTIS THE ROYAL					
VENUE	TOUCH	TASTE	SOUND	SIGHT	SMELL
Seascapes	4	7	4	4	4
Milos	4	7	4	5	3
Nobu by the Beach	3	7	3	3	4
The Elements Lounge	3	3	5	4	2
The Royal Tearoom	3	3	5	5	3
Royal Club Sea Lounge	3	6	4	4	3
Gastronomy	3	7	4	4	4
Saffron	3	7	4	3	4
Kaleidoscope	3	7	4	3	4
Ariana's Persian Kitchen	3	7	3	4	3
Ling Ling	5	7	7	6	5
Little Venice Cake Company	3	3	2	3	2
Jaleo	4	7	6	6	5
House of Desserts	2	3	5	5	3
Malibu 90265	3	6	3	4	3
La Mar	2	7	3	3	3
Dinner By Heston	3	8	3	3	3
Cloud 22	5	6	6	6	4

RESTAURANTS



Sensory Level

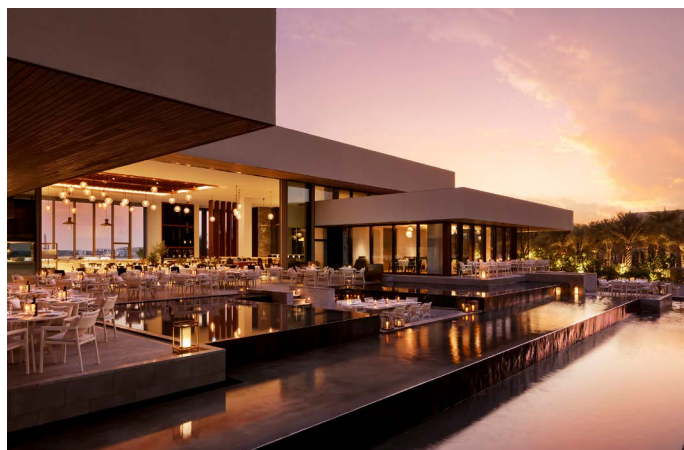
1 = low sensory stimulation, 10 = high sensory stimulation

Seascapes



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Seascapes		Atlantis The Royal			ISD#9980
TOUCH	TASTE	SOUND	SIGHT	SMELL	
4	7	4	4	4	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Casual dining outdoor restaurant Guests can sit at tables, bar, or swing chairs for meals Variety of different textures to explore Guests can eat a variety of food and drinks served Potential for close proximity/shared space with other visitors Noise from cutlery and dishware may be present On weekends DJ is playing Sounds from Waterpark are present Outdoor/natural lighting during the day, soft artificial lighting at night Patterns from roof shadows offer visual stimuli Bright accents and patterns Potential for close proximity/shared space with other visitors Variety of scents present from food items being prepared and served The scent of alcohol may be present Tobacco odor may be present 					

Milos



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Milos		Atlantis The Royal			ISD#9981
TOUCH	TASTE	SOUND	SIGHT	SMELL	
4	7	4	5	3	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Dress code required, age policy applies Guests can sit at tables, bar, or open terrace for meals Variety of different textures to explore Quite narrow passages between the tables Variety of Mediterranean seafood and drinks served Potential for close proximity/shared space with other visitors Noise from cutlery and dishware may be present Subtle music is playing Fountain show every 30 minutes - music, clapping and splashing of water Outdoor/natural lighting during the day, soft artificial lighting at night Potential for close proximity/shared space with other visitors Fountain show with water and fire every 30 minutes Cooking stations, fish and seafood are visible to guests Variety of scents present from food items being prepared and served The scent of alcohol may be present 					

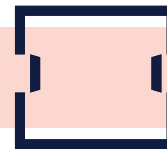
Nobu By The Beach



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Nobu by the Beach		Atlantis The Royal			ISD#9982
TOUCH	TASTE	SOUND	SIGHT	SMELL	
3	7	3	3	4	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Dress code required, age policy applies Guests can sit at tables, bar, or open terrace for meals Natural materials of various textures - untreated stone and wood, textiles Variety of Japanese-Peruvian food and drinks served Potential for close proximity/shared space with other visitors Noise from cutlery and dishware may be present Music volume can be loud Outdoor/natural lighting during the day, soft artificial lighting at night Potential for close proximity/shared space with other visitors Seascape view Live cooking station is visible to guests sitting at the bar Variety of scents present from food items being prepared and served The scent of alcohol may be present Tobacco odor may be present 					



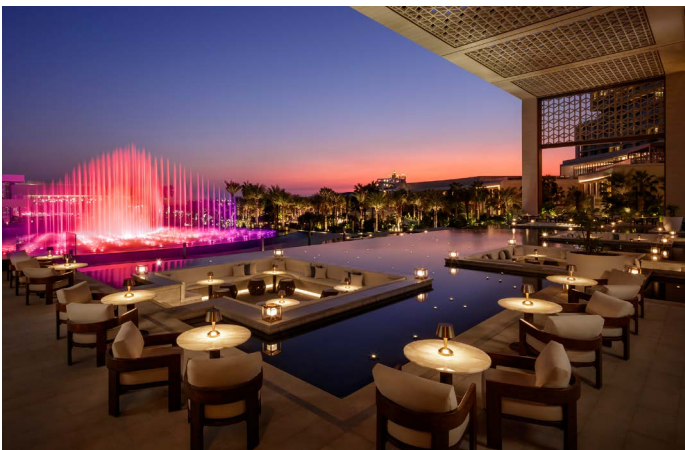
RESTAURANTS








Sensory Level

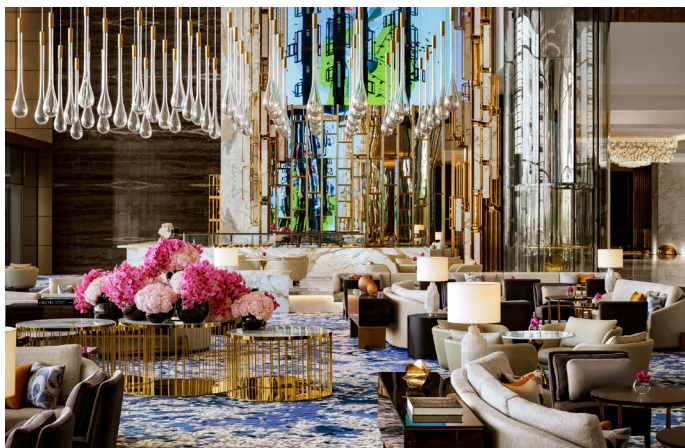
1 = low sensory stimulation, 10 = high sensory stimulation






The Elements Lounge



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
The Elements Lounge		Atlantis The Royal		ISD#9983
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
3	3	5	4	2
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PARTICIPANT GUIDELINES				
<ul style="list-style-type: none">• Dress code required• Guests can sit at tables or other seating areas• Materials of various textures—wicker furniture, rough stone, textiles, and water in a fountain around• To access certain tables, guests need to descend stairs	<ul style="list-style-type: none">• Variety of light bites and drinks served	<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Sounds of splashing water in fountain around• Background music is playing• Fountain show every 30 minutes - music, clapping and splashing of water	<ul style="list-style-type: none">• Outdoor/natural lighting during the day, soft artificial lighting at night• Potential for close proximity/shared space with other visitors• Fountain show with water and fire every 30 minutes	<ul style="list-style-type: none">• Low impact on this sense• Slight scent of water may be present
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The Royal Tearoom



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
The Royal Tearoom		Atlantis The Royal		ISD#9984
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
3	3	5	5	3
© IBCCES ALL RIGHTS RESERVED				
PARTICIPANT GUIDELINES				
<ul style="list-style-type: none">• Dress code required• Various textures—polished metal and stone table tops, textile armchairs and sofas• Potential for close proximity/shared space with other guests	<ul style="list-style-type: none">• Variety of light snacks, pastry and different drinks	<ul style="list-style-type: none">• Close proximity/ shared space with other guests• Sounds echo• Noticeable background noise is present• Sounds from cutlery/ dishware may be present	<ul style="list-style-type: none">• Outdoor/natural lighting during the day, soft artificial lighting at night• Visual environment can be very engaging• Large aquarium from floor to ceiling• Natural colors with some bright accents and patterns	<ul style="list-style-type: none">• Scent of flowers and/or air freshener is present• Slight scent of food and drinks being served
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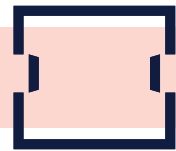
Royal Club Sea Lounge



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Royal Club Sea Lounge		Atlantis The Royal		ISD#9985
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
3	6	4	4	3
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PARTICIPANT GUIDELINES				
<ul style="list-style-type: none">• Dress code required• Various textures—polished metal and stone, rough wood, textile armchairs and sofas• Guests can choose and serve their own meals from the buffet• Guests can sit at the tables and at the bar for meals	<ul style="list-style-type: none">• Variety of food and drinks served from buffet	<ul style="list-style-type: none">• Close proximity/ shared space with other guests• Subtle music is playing• Noise from TV, cutlery/ dishware and other guests may be present• Polished surfaces create echo	<ul style="list-style-type: none">• Primarily dim artificial with some natural light near the windows• Engaging décor on the walls and shelves• Natural colors with some bright accents and patterns	<ul style="list-style-type: none">• Scent of flowers and/or air freshener is noticeable• Slight scent of food and drinks being served
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RESTAURANTS



Sensory Level

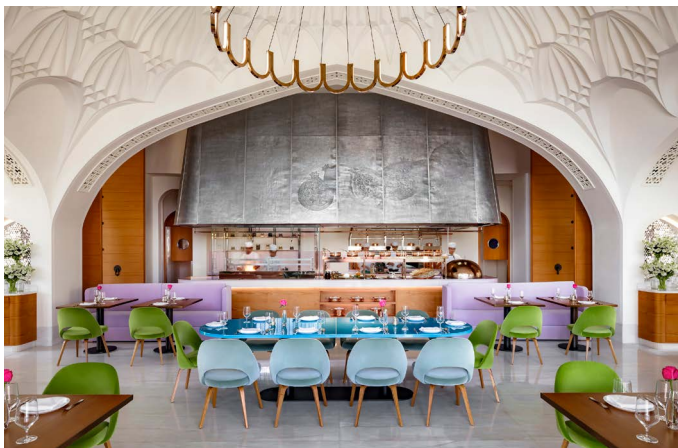
1 = low sensory stimulation, 10 = high sensory stimulation

Gastronomy



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Gastronomy		Atlantis The Royal			ISD#9747
TOUCH	TASTE	SOUND	SIGHT	SMELL	
3	7	4	4	4	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Guests can sit at the tables and order their meals Guests can choose and serve their own meals from the buffet Various textures to explore Guests can eat a variety of food and drinks served at the buffet Potential for close proximity/shared space with other visitors Potential for background noise or music Sounds from cutlery and dishware may be present Primarily natural lighting with some artificial lighting Multiple textures and artwork, paint colors, etc. Potential for close proximity/shared space with other visitors Variety of scents present from food items being prepared and served 					

Ariana's Persian Kitchen



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Ariana's Persian Kitchen		Atlantis The Royal			ISD#9987
TOUCH	TASTE	SOUND	SIGHT	SMELL	
3	7	3	4	3	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Dress code required Guests can sit at tables or bar for meals Natural materials of various textures - velvet sofas and chairs, polished stone and wood, hammered metal Variety of Persian food and drinks served Potential for close proximity/shared space with other visitors Sounds from cutlery and dishware may be present Sounds may echo Natural lighting during the day, soft artificial lighting at night Potential for close proximity/shared space with other visitors Interior in natural shades, with bright accents, patterns, flower arrangements and colored stained glass windows Variety of scents present from food items being prepared and served 					

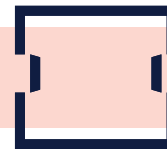
Ling Ling



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Ling Ling		Atlantis The Royal			ISD#9988
TOUCH	TASTE	SOUND	SIGHT	SMELL	
5	7	7	6	5	
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Dress code required, age policy applies Guests can sit at tables or bar for meals Must take high-speed elevator to 22 floor Variety of different textures Narrow passages between tables Variety of food and drinks served Potential for close proximity/shared space with other visitors Sounds from cutlery and dishware may be present Sounds may echo DJ music can be loud Dim artificial lighting, candles on the tables, additional colored lighting Patterns and rhythms in the interior Busy night city view Potential for close proximity/shared space with other visitors Variety of scents present from food items being prepared and served The scent of alcohol may be present Tobacco odor may be present 					



RESTAURANTS








Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation






Dinner By Heston



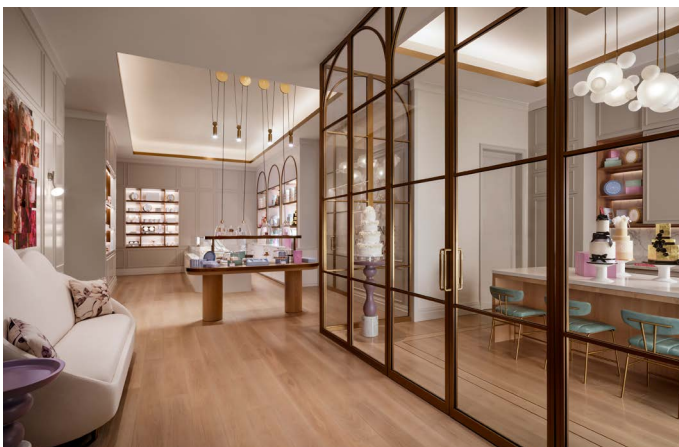
IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Dinner By Heston		Atlantis The Royal			ISD#9994
TOUCH		TASTE	SOUND	SIGHT	SMELL
					
3		8	3	3	3
© IBCCES ALL RIGHTS RESERVED					
PARTICIPANT GUIDELINES	<ul style="list-style-type: none">• Dress code required, age policy applies• Guests can sit at tables, bar or outdoor terrace for meals• Variety of different textures• Variety of food and drinks served• Some food is crafted to appear like a different item than it actually consists of• Potential for close proximity/shared space with other visitors• Sounds from cutlery and dishware may be present• Sounds from fountain show every 30 minutes can be heard at the terrace• Live piano music• Dim artificial lighting• Interior consists of dark colors• Fountain show every 30 minutes that can be seen from the terrace• Variety of scents present from food items being prepared and served• Tobacco odor may be present at the terrace				
	© IBCCES ALL RIGHTS RESERVED				






Cloud 22



IBCCES Sensory Guide™					
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)					
Cloud 22		Atlantis The Palm		ISD#9995	
TOUCH		TASTE		SOUND	
					
5		6		6	
				SIGHT	
					
				6	
				SMELL	
					
				4	
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PARTICIPANT GUIDELINES					
<ul style="list-style-type: none">• Age policy applies• Located on the 22 floor, guests need to take the high-speed elevator• Outdoors• Guests can eat meals at tables or on loungers near pool/ beach• Various textures		<ul style="list-style-type: none">• Variety of French Mediterranean food and drinks served• Portions can be shared		<ul style="list-style-type: none">• Potential for close proximity/shared space with other visitors• Music volume can be loud• Noise from cutlery and dishware may be present	
				<ul style="list-style-type: none">• Outdoor/natural lighting during the day, color artificial lighting at night• Natural materials and colors with bright accents and engaging areas• Cityscape views from a great height• Potential for close proximity/shared space with other visitors	
				<ul style="list-style-type: none">• Variety of scents present from food items being prepared and served• The scent of alcohol may be present• Tobacco odor may be present	
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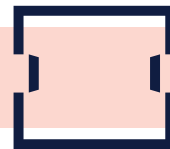
Little Venice Cake Company



IBCCES		Sensory Guide™		
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Little Venice Cake Company		Atlantis The Royal		ISD#9989
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
3	3	2	3	2
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<div><div>PARTICIPANT GUIDELINES</div><div><ul style="list-style-type: none">• Guests can sit at the tables, or take desserts away• Different textures to explore• Guests can take part in the master class by appointment• Potential for close proximity/shared space with other visitors• Variety of desserts and drinks served• Potential for close proximity/shared space with other visitors• Mostly soft artificial lighting• Potential for close proximity/shared space with other visitors• Interior in natural shades, with some bright accents and engaging areas• Low impact on this sense• Slight scent of desserts or drinks being served may be present</div></div>				
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RESTAURANTS








Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation






Jaleo



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
Jaleo	Atlantis The Royal			ISD#9990
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
4	7	6	6	5
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Dress code required Guests can sit at tables or bar for meals Variety of different textures – polished wood, rough textile, chains, voluminous mosaic, water Potential for close proximity/shared space with other visitors Variety of Spanish food and drinks served Potential for close proximity/shared space with other visitors Potential for close proximity/shared space with other visitors Some dishes served with loud, unexpected sounds Dim lighting Bright, multi-layered interior Colorful accents, various patterns and unusual furniture shapes Potential for close proximity/shared space with other visitors Fire at cooking station is visible Variety of scents present from food being prepared and served The scent of alcohol may be present Tobacco odor may be present at the terrace 				

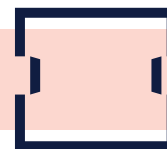
House Of Desserts



IBCCES Sensory Guide™				
Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)				
House of Desserts	Atlantis The Royal			ISD#9991
TOUCH	TASTE	SOUND	SIGHT	SMELL
				
2	3	5	5	3
PARTICIPANT GUIDELINES <ul style="list-style-type: none"> Guests can sit at the tables, or take desserts away Different textures to explore Potential for close proximity/shared space with other visitors Variety of desserts and drinks Potential for close proximity/shared space with other visitors Potential for close proximity/shared space with other visitors Background music and noise is present Mostly soft artificial lighting Potential for close proximity/shared space with other visitors Interior in natural shades with bright accents Playful and engaging décor—lollipops, ice cream, etc. Slight scent of desserts or drinks being served may be present Slight scent of flowers and/or air freshener is present 				



RESTAURANTS



Sensory Level

1 = low sensory stimulation, 10 = high sensory stimulation

Malibu 90265



<div>IBCCES</div> <div>Sensory Guide™</div> <div>Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)</div>				
Malibu 90265	Atlantis The Royal			ISD#9992
TOUCH	TASTE	SOUND	SIGHT	SMELL
3	6	3	4	3
<div> <div>PARTICIPANT GUIDELINES</div> <div> <ul style="list-style-type: none"> • Guests can sit at tables, bar or outdoor terrace for meals • Variety of different textures • Retro music player with buttons • Potential for close proximity/shared space with other visitors </div> </div>				
<div> <ul style="list-style-type: none"> • Variety of American food and drinks served </div>				
<div> <ul style="list-style-type: none"> • Potential for close proximity/shared space with other visitors • Sounds from cutlery and dishware may be present • Music from the 90s and 2000s plays </div>				
<div> <ul style="list-style-type: none"> • Natural lighting during the day, soft artificial lighting at night • Potential for close proximity/shared space with other visitors • Interior in natural shades, with bright accents, colorful neon signs and surf boards </div>				
<div> <ul style="list-style-type: none"> • Variety of scents present from food items being prepared and served </div>				

La Mar



<div>IBCCES</div> <div>Sensory Guide™</div> <div>Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)</div>				
La Mar	Atlantis The Royal			ISD#9993
TOUCH	TASTE	SOUND	SIGHT	SMELL
2	7	3	3	3
<div> <div>PARTICIPANT GUIDELINES</div> <div> <ul style="list-style-type: none"> • Dress code required, age policy applies • Guests can sit at tables, bar or outdoor terrace for meals • Variety of different textures • Potential for close proximity/shared space with other visitors </div> </div>				
<div> <ul style="list-style-type: none"> • A variety of Peruvian food and drinks served </div>				
<div> <ul style="list-style-type: none"> • Potential for close proximity/shared space with other visitors • Sounds from cutlery and dishware may be present • Latin or DJ music is playing • Sounds from fountain show every 30 minutes </div>				
<div> <ul style="list-style-type: none"> • Soft artificial lighting • Potential for close proximity/shared space with other visitors • Interior in natural shades with some bright accents • Fountain show every 30 minutes that can be seen from the terrace </div>				
<div> <ul style="list-style-type: none"> • Variety of scents present from food items being prepared and served • The scent of alcohol may be present • Tobacco odor may be present at the terrace </div>				





CHAPTER 3

Playing With Us

Conquer The World's Largest Waterpark

Welcome to Atlantis Aquaventure, the world's largest waterpark, right in the heart of Atlantis Dubai, where a day isn't just about ticking off hours—it transforms into a playground with over 105 slides, attractions, and experiences. In this chapter, we're diving into a journey through all-day attractions, intentionally crafted to be kick-ass and inclusive, loaded with a variety of accessibility features that cater to every kind of guest need, including those with cognitive differences.

The Commitment to Legendary Moments

Your experience is paramount to us. Beyond mere attractions, we promise moments of excitement that transcend all expectations. Whether it's a heart-pounding ride or a serene encounter with marine life, each moment is crafted to be memorable, creating a tapestry of experiences that linger in your memory.

Moments of Excitement Transcending Expectations

Sensory-friendly spaces, and attractions designed with cognitive differences in mind are within easy access throughout the Park. Each element plays a role in crafting moments that transcend the ordinary.

Inclusive Experiences for All

From interactive exhibits to immersive shows, our commitment to inclusivity ensures that guests with cognitive differences find spaces designed to accommodate their unique needs. Sensory-friendly environments, trained staff, and thoughtfully crafted attractions create a seamless and enjoyable experience for all our guests.

Guiding Every Adventure with the IBCCES Sensory Guide

Our commitment to accessibility extends to every adventure, ensuring that all our rides and attractions are equipped with signage featuring the IBCCES sensory guide. These guides provide valuable information to make every experience comfortable and enjoyable for guests with cognitive differences.

Crafting a Tapestry of Inclusivity

Our commitment to accessibility and inclusivity is more than just a promise; it's a pledge to ensure that every guest, regardless of their needs, can revel in the epicness of Atlantis Aquaventure. From sunrise to sunset, we invite you to experience a day where inclusivity is a must, creating a world where legendary moments are not merely promised but guaranteed.



PLAYING WITH US

Sensory Level Summary
1 = low sensory stimulation, 10 = high sensory stimulation



ATLANTIS AQUAVENTURE WATERSLIDES						
TYPE	VENUE	TOUCH	TASTE	SOUND	SIGHT	SMELL
Waterslide	Odyssey of Terror	4	3	5	7	3
Waterslide	Aquaconda	4	3	5	7	3
Waterslide	Zoomerango	4	3	5	7	3
Waterslide	Blackout	4	3	6	6	3
Waterslide	Leap of Faith	7	3	4	7	3
Waterslide	Poseidon's Revenge	4	3	4	7	3
Waterslide	Shockwave	4	3	5	7	3
Waterslide	Vortex	4	3	4	7	3
Waterslide	Slitherine	4	3	4	7	3
Waterslide	Hydra Racer	5	3	4	7	3
Waterslide	Medusa Lair	4	3	4	6	3
Waterslide	Shark Attack	4	3	5	7	3



PLAYING WITH US

Sensory Level Summary

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ATLANTIS AQUAVENTURE WATERSLIDES						
Waterslide	Surge	4	3	3	7	3
Waterslide	Stinger	4	3	4	7	3
Waterslide	Falls	4	3	3	6	3
Waterslide	The Storm	4	3	4	6	3
Waterslide	River Rapids	2	2	2	2	2
Waterslide	Immortal Falls	6	4	3	4	3
Waterslide	Surf's Up	9	3	4	3	3
Waterslide	Splashers Lagoon	6	2	3	5	1
Waterslide	Splashers Cove	5	2	4	3	1
Waterslide	Splashers Island	5	2	4	3	1
Waterslide	Splashers Mountain	7	2	4	5	1
Waterslide	Plunge	4	3	4	7	3



PLAYING WITH US

Sensory Level Summary

1 = low sensory stimulation, **10** = high sensory stimulation



ATLANTIS AQUAVENTURE EXPERIENCES						
TYPE	VENUE	TOUCH	TASTE	SOUND	SIGHT	SMELL
Marine Mammal Experience	Dolphin Meet & Greet	4	1	2	3	1
Marine Mammal Experience	Dolphin Encounter	6	1	2	5	2
Marine Mammal Experience	Dolphin Swim	8	2	2	6	2
Marine Mammal Experience	Dolphin Tales Tour	2	0	3	4	4
Marine Mammal Experience	Sea Lion Encounter	6	2	2	5	2
Marine Mammal Experience	Sea Lion Meet & Greet	4	1	2	4	3
Aquarium Experience	Fish Tales Tour	3	0	3	2	5
Aquarium Experience	Dive Discovery	8	2	4	7	3
Aquarium Experience	Ultimate Snorkel	5	2	4	5	3
Aquarium Experience	Shark Safari	6	1	2	5	1
Aquarium Experience	Aquatrek Xtreme	6	1	2	5	1
Aquarium Experience	Dive Explorer	8	1	4	7	3
Aquarium Experience	Predator Dive	9	1	4	7	3
Aquarium Experience	Mini Explorer	3	1	3	3	3

PLAYING WITH US

Sensory Level Summary
1 = low sensory stimulation, 10 = high sensory stimulation



ATLANTIS AQUAVENTURE EXPERIENCES						
Aquarium Exhibition	The Entrance Portal at The Lost Chambers Aquarium	2	0	2	3	1
Aquarium Exhibition	The Navigation Chamber at The Lost Chambers Aquarium	2	0	2	4	1
Aquarium Exhibition	The Communication Chamber at The Lost Chambers Aquarium	2	0	2	3	1
Aquarium Exhibition	The Knowledge Room at The Lost Chambers Aquarium	2	0	2	3	1
Aquarium Exhibition	The Trade Chamber at The Lost Chambers Aquarium	2	0	2	5	1
Aquarium Exhibition	The Abyss at The Lost Chambers Aquarium	2	0	2	2	1
Aquarium Exhibition	The Lobster Crawl at The Lost Chambers Aquarium	2	0	2	4	1

PLAYING WITH US

Sensory Level Summary
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ATLANTIS AQUAVENTURE EXPERIENCES						
TYPE	VENUE	TOUCH	TASTE	SOUND	SIGHT	SMELL
Aquarium Exhibition	The Red Sage Chamber at The Lost Chambers Aquarium	2	0	2	3	1
Aquarium Exhibition	The Seven Sages Chamber at The Lost Chambers Aquarium	2	0	2	3	1
Aquarium Exhibition	The Blue Sage Chamber at The Lost Chambers Aquarium	2	0	2	3	1
Aquarium Exhibition	The Emergency Gate at The Lost Chambers Aquarium	2	0	2	2	1
Aquarium Exhibition	The Workshop at The Lost Chambers Aquarium	2	0	2	3	1
Aquarium Exhibition	The Generator Chamber at The Lost Chambers Aquarium	2	0	2	5	1
Watersports Experience	Windsurfing	8	2	3	4	2
Watersports Experience	Stand Up Paddle Board	6	2	3	3	2
Watersports Experience	Aqua Cycle	4	1	3	3	2
Watersports Experience	Boat Tour	1	1	3	3	4
Watersports Experience	Kayak	4	1	2	2	2
Watersports Experience	Jet Ski	5	2	4	5	4



Should you have any additional queries or specific requirements, please feel free to reach out to our dedicated call centre team. They are ready to assist you with any further questions or special requests, ensuring your experience with us is as seamless and accommodating as possible. We look forward to welcoming you to Atlantis Dubai, and creating unforgettable moments together.

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